
Testable PHP Applications

Confoo 2013

Tobias Schlitt (@tobySen)

2013-02-27

About me

- ▶ Degree in computer science

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- ▶ Degree in computer science
- ▶ Professional PHP since 2000
- ▶ Open source enthusiast
- ▶ Passion for
 - ▶ Software Design
 - ▶ Automated Testing

Co-founder of



Co-founder of



**Support teams mastering challenges in web application
development.**

<http://qafoo.com>

Co-founder of



Support teams mastering challenges in web application development.

<http://qafoo.com>

- ▶ Expert consulting
- ▶ Individual training

Outline

Classification of Tests

Unit Testing

Acceptance Testing

Testability

Build Pipeline

Conclusion

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Testability

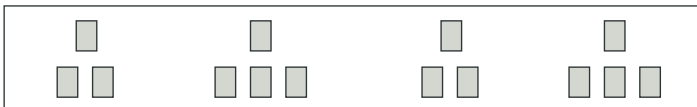
Build Pipeline

Conclusion

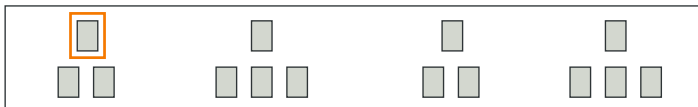
How Do You Test?

- ▶ Click & Play
- ▶ Unit Test
- ▶ Integration Tests
- ▶ Acceptance
- ▶ Performance Tests

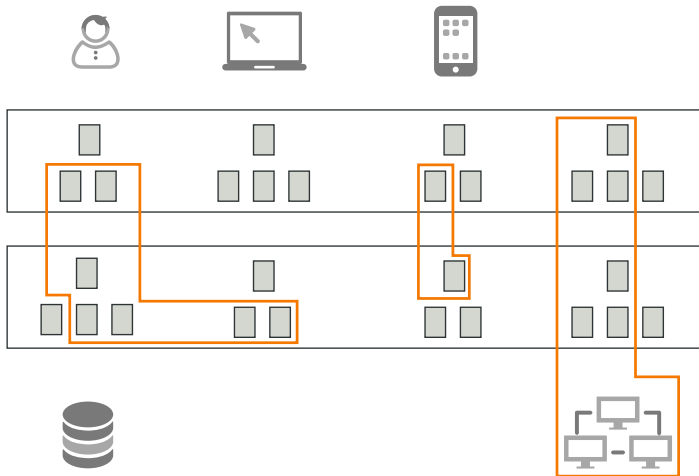
Common Test Methods



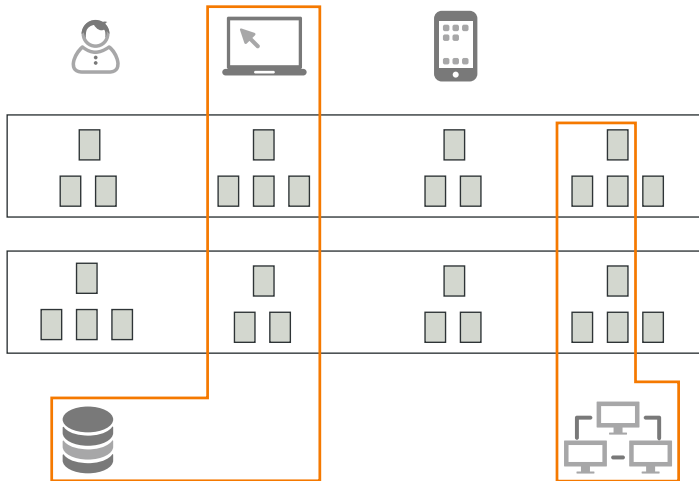
Unit Test



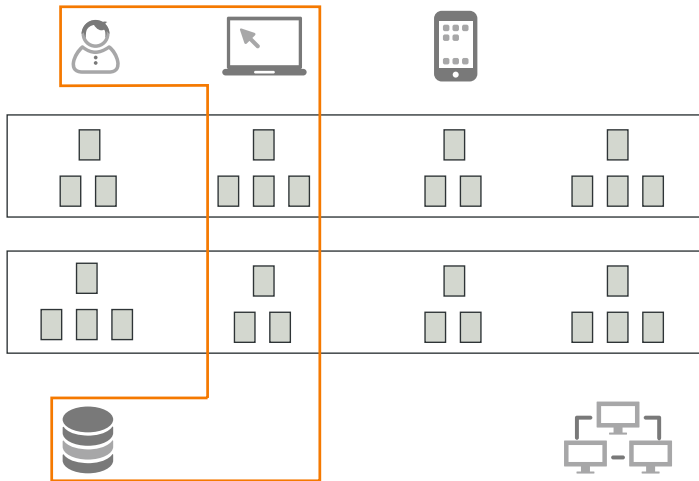
Integration Test



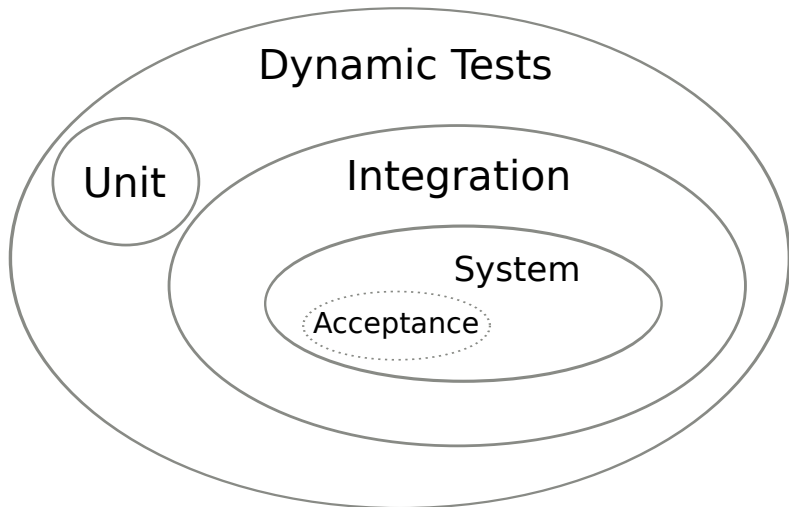
System Test



Acceptance Test



Test Relations



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- ▶ xUnit implementation: PHPUnit
 - ▶ <http://phpunit.de>
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- ▶ Test Driven Development anyone?

Example

```
1 class Loader
2 {
3     public function __construct( Service $weatherService, Logger $logger = null )
4     {
5     }
6     public function getWeatherForLocation( Struct\Location $location )
7     {
8     }
9 }

1 class LoaderTest extends \PHPUnit_Framework_TestCase
2 {
3     public function testGetWeather()
4     {
5         $loader = new Loader( $this->getFunctionalServiceMock(), new Logger\Null() );
6
7         $locatedWeather = $loader->getWeatherForLocation(
8             new Struct\Location( 'Berlin', 'Germany' )
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Unit / Integration Testing Issues

- ▶ Too many responsibilities
- ▶ Un-replaceable dependencies
- ▶ Too many dependencies

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 - ▶ Complex business rules
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- ▶ Behavior Driven Development (BDD) anyone?

Example

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1 Feature:  
2 BDD tests for the eZ Publish Section API  
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4 Scenario: Admin user can delete a section  
5 Given I have a section with name "MySection" and identifier "MySectionKey"  
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1 class FeatureContext extends BehatContext  
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Acceptance Testing Issues

- ▶ Slow
 - ▶ Integration test are by definition
 - ▶ Sensible slicing points can help
- ▶ System not machine accesible
- ▶ Development overhead
 - ▶ if not done carefully



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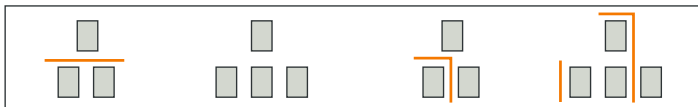
Build Pipeline

Conclusion

Testability Issues

- ▶ Tight coupling
- ▶ Too many responsibilities

Slicing your Application



Testable Code

- ▶ Single Responsibility per
 - ▶ Module
 - ▶ Class
 - ▶ Method
- ▶ Dependency Inversion
 - ▶ Provide cut points
 - ▶ Code against abstractions
 - ▶ Dependency injection
- ▶ Law of Demeter
 - ▶ Don't "reach through" objects

Single Responsibility

```
1 <?php
2
3 class GoogleWeatherService
4 {
5     public function getWeatherForLocation( Location $location )
6     {
7         $xml      = $this->getData( $location );
8         $weather  = $this->extractWeather( $xml );
9         return $weather;
10    }
11
12    protected function extractWeather( $xml )
13    {
14        $weather = new Weather();
15        $weather->conditions = $this->parseConditions( $xml );
16        // ...
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Single Responsibility Principle

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5     public function __construct(
6         HttpClient $client , GoogleDataParser $parser )
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10    {
11        $data = $this->client->get( sprintf(
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Single Responsibility

- ▶ One responsibility per class
- ▶ Separation of concerns

Dependency Inversion

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7     {
8         $this->weatherService = $weatherService ;
9         $this->logger         = $logger ;
10    }
11    public function getWeatherForLocation( Location $location )
12    {
13        // ...
14        $this->logger->log( 'Some_log_message.' );
15        // ...
16        $this->logger->writeToFile ( );
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Dependency Inversion

- ▶ Always code against abstractions
- ▶ Abstraction give you cutting points

Dependency Inversion

- ▶ Always code against abstractions
- ▶ Abstraction give you cutting points
- ▶ **Abstractions hide complexity**
- ▶ Depend on interfaces, not realizations

Dependency Inversion

- ▶ Always code against abstractions
- ▶ Abstraction give you cutting points
- ▶ Abstractions hide complexity
- ▶ Depend on interfaces, not realizations
- ▶ Dependency inversion anyone?

Law of Demeter

```
1 <?php
2
3 class WeatherService
4 {
5     public function __construct( AppRegistry $registry )
6     {
7         // ...
8     }
9     public function getWeather( Location $location )
10    {
11        $httpClient = $this->appRegistry->get( 'http_client' );
12        $url = sprintf( 'http://...?city=%s', $city );
13        return $httpClient->get( $url );
14    }
15 }
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Law of Demeter

- ▶ Do not pull dependencies . . .
- ▶ . . . push them
- ▶ Do not reach through objects

Outline

Classification of Tests

Unit Testing

Acceptance Testing

Testability

Build Pipeline

Conclusion

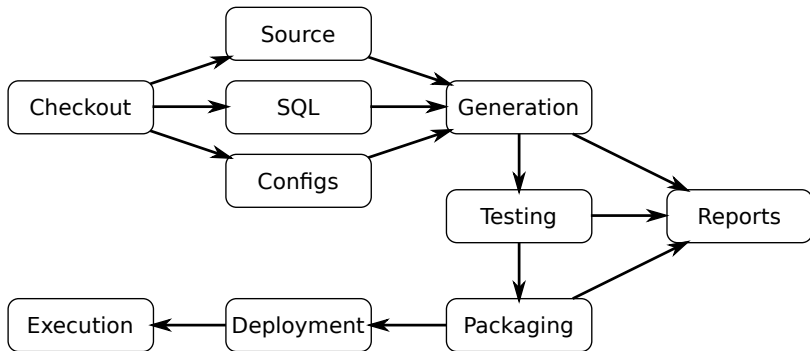
Software Metrics

- ▶ Find weak spots
- ▶ Find high impact code
- ▶ Watch change rate over time
- ▶ Watch quality over time

Software Metrics

- ▶ PDepend
 - ▶ <http://pdepend.org/>
 - ▶ Measure complexity / dependencies
- ▶ PHPMD
 - ▶ <http://phpmd.org/>
 - ▶ Detect metric violations
- ▶ PHP_CodeSniffer
 - ▶ http://pear.php.net/PHP_CodeSniffer
 - ▶ Enforce coding style

Build Process



Shameless Plug

Ant Build Commons
<http://abc.tools.qafoo.com/>

Outline

Classification of Tests

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- ▶ Test mixture

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Conclusion

- ▶ Test mixture
- ▶ Slicing your application
- ▶ Good OO design
- ▶ **Build pipeline**

Thanks for Listening

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- ▶ Tobias Schlitt
- ▶ toby@qafoo.com
- ▶ [@tobySen](#) / [@qafoo](#)

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